# HARISH KUPPAM

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### **EDUCATION**

New York University, New York, NY Master of Science, Mechatronics and Robotics | GPA: 3.92/4.0 Coursework: Robot Perception, Mobile Robotics, Sensor-Based Robotics, Robot Mechanics

#### Indian Institute of Technology Kharagpur, WB, India

Bachelor of Technology, Aerospace Engineering | GPA: 3.32/4.0 **Coursework:** Automatic Control, Dynamics, Image Processing, Algorithms and Data Structures, Machine Learning

## **TECHNICAL SKILLS**

#### Programming Languages: C++, Python, Matlab, R

Robotics: Computer Vision, Sensor fusion, ROS, Path planning, SLAM, Deep Learning, Reinforcement Learning, Gazebo APIs: PyTorch, TensorFlow, OpenCV, Git, Open3D, PCL

## **PROFESSIONAL EXPERIENCE**

#### Sensing and Localization Engineer | Nokia Bell Labs, Murray Hill, NJ

- Constructed OmniTag, a cost-effective wearable device to localize a person's position in a known environment. •
- Implemented Sensor Fusion of Wi-Fi fingerprinting from access points in the map and an IMU using Conditional Random Fields.
- Created custom feature functions for the CRFs and took advantage of the history of data using the Viterbi Algorithm. .
- Executed the whole process in python on an online server in real-time and achieved a mean error of 1.2 meters.

#### Research Assistant | AI4CE LAB, NYU, NY

- Integrated iRobot Create2 with Ouster-Lidar and TX2 to perform indoor mapping, localization, and autonomous exploration.
- Improved the LOAM algorithm for SLAM with ROS in C++ to make it compatible with the indoor environment.
- Decreased the computation time of registration process by 10% with the use of concurrency in C++ and multiple cores of TX2.

#### Deep Learning Engineer | CAIRO Lab, UTM, Kuala Lumpur 📼

- Devised a reward function to train a UAV to land on a moving platform using the Reinforcement Learning algorithm, DDPG.
- Built the neural network architecture using TensorFlow in python and trained the model on a virtual gazebo simulation.

#### Computer Vision Intern | Flux Auto, Bengaluru

- Detected the side lanes of the road in real-time using Histogram equalization, Edge detection, and Hawkeye view in OpenCV. •
- Utilized pre-trained models to detect obstacles and developed an algorithm to calculate the real distance from the car.

## ACADEMIC PROJECTS

#### Motion Prediction of surrounding vehicles for autonomous vehicles

- Modified the Lyft dataset into a matrix of two layers containing the spatial and temporal relations of agents in each frame.
- Trained a network on Pytorch with Convolution, Pooling, and Seq to Seq LSTM layers to get the predictions for 50 future frames.

#### State Estimation of UAV using VIO techniques

- Collected data from IMU and camera mounted on an UAV, flown over a mat of April-Tags whose position in the world is known. .
- Measured pose and velocity of the UAV using projective transform and optical flow with FAST edge detection and matching.
- Estimated the state using Extended Kalman Filter where measurement is the visual data and prediction is done using IMU data.
- Extended the work to an unknown environment where the depth is found using a stereo camera and Epipolar geometry. Wrist and Finger Detection with YOLO Jan '20 - May '20
- Developed a smartphone-based system for the visually impaired to detect the object pointed by finger and generate apt sound. •
- Gathered wrist images and performed data augmentation, which along with COCO was trained on Yolo-tinyv2 on Pytorch.
- Improved training efficiency using Transfer Learning, with addition one class(wrist) to the output Yolo layers.

#### **Trajectory tracking of SCARA manipulator**

- Designed Simulink models to direct the manipulator to the desired trajectory and force using inverse kinematics and controls.
- Tackled various hazardous conditions such as escaping from an obstacle and staying in the joint limits using redundancy. Jul '18 - Jan '19

#### Livestock monitoring using Computer Vision 📼

- Labelled and Trained images in Faster-RCNN model using TensorFlow, for the detection of livestock through drone footage. .
- Designed a novel algorithm to determine the total count of animals detected in a continuous video. •

Aug '19 - Present

May '17 - Jul '17

Jul '18 - Jan '19

Aug '20 - Present

Jan '20 – May '20

Aug '19 - Dec '19

Aug '18

May '21

Sep '20 - Present